

## Character Profile Worksheet

### Basic Statistics

Name: The player may choose from:

- Fem- Alessandra
- Male- Aegeus

Age: 17

Pronoun: Fem: She/Her Male: He/Him

Nationality: Greek

Socioeconomic Level as a child: Low-Middle

Socioeconomic Level as an adult: High-Low

Hometown: Cephalonia

Current Residence: Cephalonia

Occupation: Farmer ☐ Hero

Income: Quests

Talents/Skills: Skilled fighter, high intelligence, and increased strength.

Salary: 50-100 Drachmea

Birth order: MC- Oldest, Antreas- Youngest

Siblings (Little Brother): Antreas

Spouse (Single): None

Children (None): None

Grandparents (Deceased): Deceased

Grandchildren (None): None

Significant Others (None): None currently planned for the game.

Relationship skills: Total dork/awkward also an introvert.

**Physical Characteristics:**

Height: Male: 5ft'9 Female: 5ft'7

Weight: Male: 165, Female: 145

Race: Greek

Gender: Choice of Male or Female

Eye Color: Default: Brown.

Hair Color: Default: Dark Brown, Custom available as well.

Glasses or contact lenses?- None

Skin color: Tan

Shape of Face: Oval with a strong jaw.

Distinguishing features: After prologue, they gain a scar above their eye.

How does he/she dress?- Beginning- Farmer attire, plain tunic. Later in the game: Varying armor and weapons.

Mannerisms: Clenches jaw when angry. Walks with a purpose. Smiles a lot. Scratches back of neck.

Habits: (smoking, drinking etc.)- None

Health: Healthy and strong as an Ox.

Hobbies: Horse Riding, Archery, Sword fighting, Reading, Exploring.

Favorite Sayings: "For the love of Poseidon." "Oh my Hades!"

Speech patterns: Can stumble on words when nervous and pressured. Otherwise they are confident.

Disabilities: Social Anxiety

Style (Elegant, shabby etc.): Modest.

Greatest flaw: Too trusting.

Best quality: Loyal to a fault.

### **Intellectual/Mental/Personality Attributes and Attitudes**

Educational Background:

- Learned from their parents on basics and farming.

Learning Experiences:

Character's short-term goals in life:

- To defeat the threat at hand.

Character's long-term goals in life:

- To protect those, they care about.

How does Character see himself/herself?

- They do not see how they can perform all of these feats as they are a simple farmer.

How does Character believe he/she is perceived by others?

- Rather awkward and they doubt their capabilities as well.

How self-confident is the character?

- Not very self-confident in the beginning but they gain more confidence later in the games.

Does the character seem ruled by emotion or logic or some combination thereof?

- The character is more moved by logic, but they have their moments when they are ruled by emotions.

What would most embarrass this character?

- Being praised for their feats in front of them.

## **Emotional Characteristics**

Strengths/Weaknesses: Rather neutral and tries not to let things affect them.

Introvert or Extrovert?- Introvert

How does the character deal with anger?- They fight monsters and channel their rage when fighting enemies.

With sadness?- They are very stoic and tend to not show emotion, however, when overcome they may cry.

With conflict?- They become very analytical and think of the best outcome.

With change?- Very accepting.

With loss?- They will grieve for days and will be emotional.

What does the character want out of life?- They want to live in peace.

What would the character like to change in his/her life?- The beginning of their quest in which they lost their parents.

What motivates this character?- Protecting those that cannot protect themselves and their families as well.

What frightens this character?- Failing those around them.

What makes this character happy?- Being with friends and family.

Is the character judgmental of others?- No

Is the character generous or stingy?- They are generous and would be glad to share their wealth.

Is the character generally polite or rude?- They are very polite.

## **Spiritual Characteristics**

Does the character believe in God?-

- They believe in the Greek Gods.

What are the character's spiritual beliefs?

- Greek

Is religion or spirituality a part of this character's life?

- Yes

If so, what role does it play?

- They worship the Gods and provide offerings when entering certain domains and help to ensure safe passage.

### **How the Character is Involved in the Story**

Character's role in the novel (main character? hero? heroine? Romantic interest? etc.):

- Main character/Hero/Heroine

Scene where character first appears:

- Opening scene/prologue

Relationships with other characters:

1. *Antreas* – This is the main character's younger brother. Their relationship only strengthens after truths are revealed later in the game.

### **How character is different at the end of the story from when the story began:**

They have become stronger, both physically and mentally. They are not as shy as before and have gained more confidence with each quest and feat that was completed over the course of the story.

**Additional Notes on This Character:**

The character is working towards defeating the legendary Giants that seek to destroy everything they touch. After losing their parents and being tasked by the Gods with this quest and are working toward liberating those around them and saving the people of Greece as well. The character's choices and appearance as well are in full control of the player as they are able to mold the character to their liking.